





Hi, I'm Steve Hatch






nice to meet you :)



Information


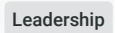

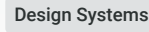
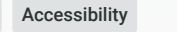
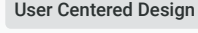
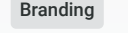
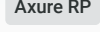
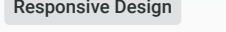
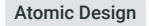
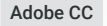

 Steve Hatch
 hatch.steve@gmail.com
 978-269-7435
 91 Holten Street
Danvers MA, 01923

Skills

Visual Design 
Wireframing/Prototyping 
Information Architecture 
Research 
Scalability & Accessibility 

Proficiencies

a high degree of competence or skill

Education

Northeastern University
BOSTON, MA
Multimedia Design - 3.78 GPA

Professional Development

Design Systems User Centered Design
 Accessibility Continuous Discovery

 18+ years of **Product Design** and **User Experience** expertise.

About me

I am a Product Designer based north of Boston, Massachusetts. Concentration in UX/UI design, design systems with recyclable & accessible components, prototyping & wire-framing, creating lean and user-centered UI for SaaS, general marketing & everything in between.

Created noteworthy and award-winning apps and websites that have been featured in media promotions including Apple's "App of the week", TIME Magazine, BestBuy, and Verizon commercials. Opportunity to have worked with Disney, Walmart, Target, Bank of America, Comcast, Verizon, Samsung, Apple, Motorola, & many other Fortune 500 companies.

I am committed to creating beautiful and intuitive interfaces for **everyone**. Let's get to work.

Experience

Principal Product Designer

BONTERRA - REMOTE - SEP 2022 - SEP 2023



Worked on philanthropic software for Grant Management and Employee Engagement for Corporate Social Responsibility. Lead designer for all of our featured roadmap projects including: All user facing screens, event/volunteering search and signup, donation interfaces, complex reporting solutions, and program configuration. In charge of our design system and was an advocate for templates, themes, and accessible & recyclable components.

Principal Product Designer & Senior User Experience Designer

CYBERGRANTS - ANDOVER, MA & REMOTE - NOV 2014 - SEP 2022



Philanthropic product design for the biggest companies in the world, including: Disney, Walmart, Target, Comcast, Verizon, Bank of America, and many more. We were acquired and rebranded to Bonterra. I worked on multi-currency, localization, contextual help along with setup wizards and user testing with prototypes.

As the only designer on staff for many years, I was responsible for ALL design decisions including a corporate rebrand and website, implementing Atomic Design thinking and then a Design System using React with components and enhanced the look and feel to meet modern design trends.

Senior User Experience Designer

NUANCE - BURLINGTON, MA - 2007 - JUL 2014



- Design and UX Lead for Intel's Dragon Personal Assistant.
- Created art, design, and UX for applications Dragon Dictation, Dragon Search, Dragon Medical, Dragon Healthcare, and Dragon Mic. Usability & Design for Dragon Mobile Assistant, Dragon Go!, T9 Text Input, Swype, & Visual Voicemail.
- Analyzed marketing and usability for Dragon Naturally Speaking 10-12 and provided a completely new look and feel

Fun Facts

- My daughter is currently studying Nursing at the University of South Carolina. Go Gamecocks!
- In 2007, I designed the first speech recognition interface on the iPhone.
- Been named inventor on 8+ patents for speech recognition including: Home Screen UI for speech, carousel interface for mobile speech app, and speech interface for Smart TV and Gaming Consoles.
- Head coach of the Danvers High School Junior Varsity Girls Soccer Team.